

THE RULES

Use only one hand to place a piece.

Once you remove your hand from the piece, the move is complete.

You can hang your piece from any notch or straight section UNLESS it is already occupied. (But if you hang your piece on an open spot and it slides to an occupied spot, that is allowed.)

Do not remove white starter piece during the game.

If you hang a piece that causes a part of the structure to touch the play surface, you must reposition the piece.

If you cause one or more pieces to fall, you must add them to your pile.

If you break any of these rules, you must take back your piece and lose your turn.

Ages 4+

Melissa & Doug®

1-4 players

SUSPEND Junior

Includes:

25 Game Pieces, 4 Frame Rods, Spinner, and Wooden Base

SETUP

On a level play surface, assemble the stand: Insert the frame rod with hook into the frame rod with wooden connector. Insert the frame rods into the wooden base as shown. Hang the white starter piece from the frame rod with hook.

Distribute the pieces among the players, making sure each player has the same number of each color piece. (Place any extra pieces aside.)

PLAY

Basic Game:

Youngest player goes first.

Spin the spinner to determine your move. If the spinner points to:



- a color** — hang 1 piece of that color from your own pile. (If you do not have the color shown, play passes to the next player.)
- +1** — hang any piece from your pile.
- +2** — hang any 2 pieces from your pile.
- 0** — your turn is over; do not hang a piece.
- 1** — remove any piece from the frame and add it to your pile. (If there are no pieces to remove, play passes to the next player.)

Take turns until one player has no more pieces to play. The first to run out of pieces is the winner!

NOTE: If there is a tie (two players run out of pieces during the same round of play), reverse the order of the game to determine a winner: The last player who placed a piece now removes one piece. The previous player removes another. Continue going backward through the players, each removing one piece at a time. If any player causes pieces to fall, he/she is eliminated. The player who successfully removes the most pieces is the winner!

Solo Game:

Build your own freestyle sculpture, using any piece you choose in any combination you desire. Ignore all the rules above, and just have fun!

